

## YEAR 7 KNOWLEDGE GRID

### Key vocabulary

#### Musical Elements

**Pitch** = How high or low the note is

**Tempo** = The speed of the music

**Dynamics** = The volume of the music (forte or piano)

**Texture** = Layers in the music

**Timbre** = The sound of the instrument

**Rhythm** = A pattern of note-lengths

**Duration** = How long a note lasts.

**Pulse** = A regular beat that stays the same.

**Ostinato** = A repeating pattern

**Drone** = A long low sustained note

**Harmony** = Two or more notes together

**Consonant** = Note pitches that fit together or a pleasant to listen to.

**Dissonance** = Note pitches that clash or make a harsh sound when heard together.

GENRES to be familiar with

Programme Music: The Planets by Holst, Night on a Bare Mountain  
Mussorgsky, works by Mendelssohn









African Music: Djembe drumming

Samba Music

Instruments of the Orchestra: Peter and the Wolf.

### Skills you will develop:

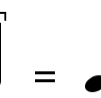
Following a score.  
Be able to maintain a pulse.  
Maintain a rhythmic part.  
Sing a harmony part.  
Play a melody on a keyboard.  
Maintain a part on another instrument.  
Understand staff notation,  
Use computer software with support.  
Evaluate your own and others' work identifying areas for development.

Name	Note	Rest	Length
Semi-breve			4 beats
Minim			2 beats
Crotchet			1 beat
Quaver			1/2 beat

Time signature E.g. Below:

### Triplets

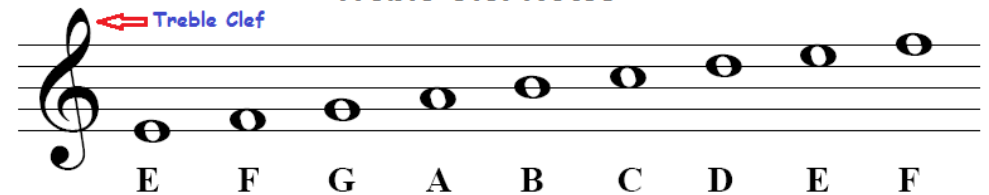
3 notes in the duration of 2.  
(Pineapple.)



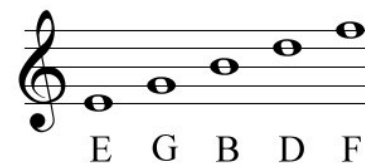
— How many beats in a bar

— Note value for each beat

### Treble Clef Notes



### Line Notes



### Space Notes

